



Analogy Lesson Plan

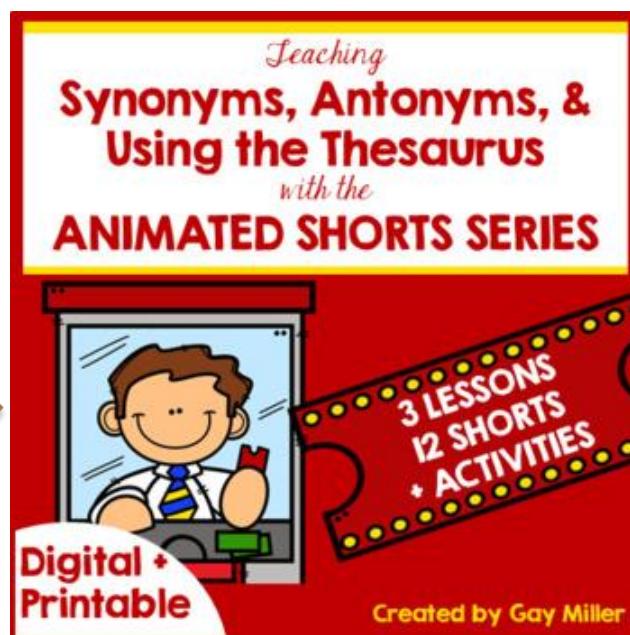
Welcome, teachers!

Thank you for downloading this resource. In this packet, you will find a full lesson plan for 4th and 5th graders on synonym and antonym analogies..

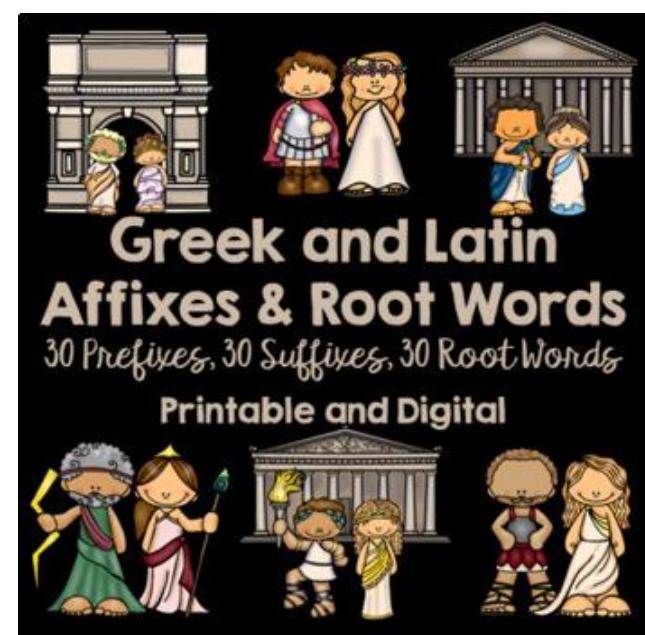
I hope you find this resource helpful for your classroom. Please don't hesitate to reach out if you have any questions or feedback.

What's next?

Are you looking for some more interactive activities to add to your lesson plans? Look no further. These units are loaded with activities your students will love!



Click here to check it out.



Click here to check it out.

A cartoon illustration of a young boy with brown hair, a slight smile, and a green hoodie with a white drawstring. He is positioned on the left side of the image, with a blue diagonal band behind him.

Synonym and Antonym Analogies

I created this lesson plan for a teacher evaluation. Because evaluation lessons are graded with a rubric, you will find a lot of extras, such as a real-life connection, Bloom's Taxonomy, student instructions, and homework, which were all on the Teacher Evaluation Grading Rubric. A lot of work went into planning this lesson so that it would receive good marks on the evaluation. I felt it was doing no one any good to sit in a drawer, so I decided to share it. My students enjoyed the activities. I hope yours will as well.

Lesson Goals

- ❖ Define antonym and synonym.
- ❖ Recognize pairs of words as antonyms or synonyms.
- ❖ Apply your knowledge to complete analogies using synonyms and antonyms.

Essential Questions

What are analogies and why are they used?

Common Core Standard

3 rd Grade	4 th Grade	5 th Grade
<p>L.3.5. Demonstrate understanding of figurative language, word relationships and nuances in word meanings.</p>	<p>L.4.5. Demonstrate understanding of figurative language, word relationships, and nuances in word meanings.</p> <p>c. Demonstrate understanding of words by relating them to their opposites (antonyms) and to words with similar but not identical meanings (synonyms).</p>	<p>L.5.5. Demonstrate understanding of figurative language, word relationships, and nuances in word meanings.</p> <p>c. Use the relationship between particular words (e.g., synonyms, antonyms, homographs) to better understand each of the words.</p>

Lesson Activities

- response cards to review synonyms and antonyms with your students
- the Round About game to practice analogies using synonyms and antonyms
- the Boom Learning deck to practice analogies using synonyms and antonyms in a digital format
- choice activity
 - picture analogies to help your students visualize and understand analogies
 - analogy situations to help your students compare and contrast real-life situations using similes
 - analogy poems to help your students create and solve analogies using rhyme and rhythm

Real World

- Analogies are an important part of learning vocabulary. Most standardized tests, including the SAT and ACT use analogies to test vocabulary.
- You may discover new ways to use things (e.g., using a broomstick as a pretend horse) and make broader comparisons between things. This can help expand your creativity.
- Do you like solving crossword puzzles? Some newspapers combine the two. Figuring out analogies is a fun form of entertainment.
- Many writers use analogies in their essays to explain relationships.

For example:

Growing up is like learning to ride a bike. When you are very young you must have a lot of help from your parents, just like a beginning bike rider needs training wheels.



Activity

#1

Activity 1 - Review synonyms and antonyms.



Go over the definitions of synonyms and antonyms using the next page.

Response cards are a great way to keep your students engaged and check their understanding of word relationships. They are cards that students hold up to show their answers to questions or prompts. You can use them to review synonyms and antonyms with your students.

For this activity, students need two response cards, one for synonyms and one for antonyms. You can print the response cards from the handout or make your own. One set of response cards has pictures to help differentiate instruction for your students.

To use the response cards, show your students a pair of words on the board or a screen. Ask them to identify if the words are synonyms or antonyms and hold up the corresponding response card. For example, if you show them smooth and rough, they should hold up the antonym card. You can quickly scan the room to see who has the correct answer and who needs more practice.

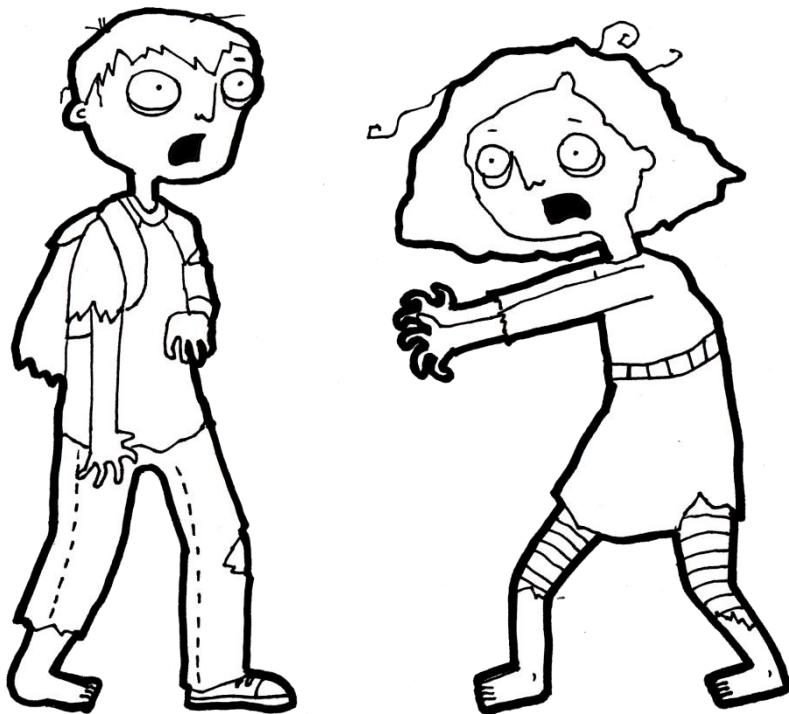
You can use the following word pairs for this activity or create your own:

- early / late
- smooth / rough
- near / close
- full / empty
- large / giant

Synonyms are words that have the same or nearly the same meaning.

Example

scary
spooky
frightening
eerie
terrifying
petrifying
menacing
creepy
chilling



Antonyms are words with opposite meanings.

Example

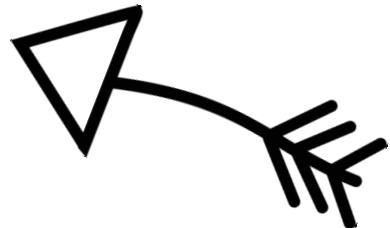
big --- little



Synonym and Antonym Practice

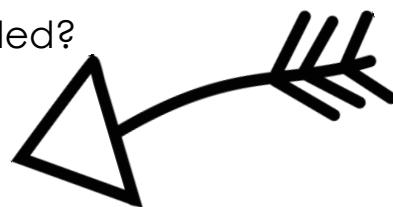
1. Which of the following is the antonym for invisible?

- a. visible
- b. transparent
- c. outer



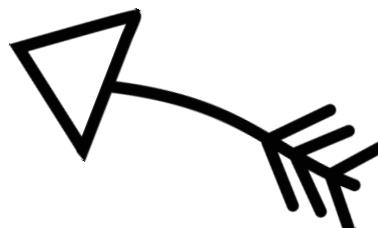
2. Which of the following is the synonym for crowded?

- a. empty
- b. deserted
- c. packed



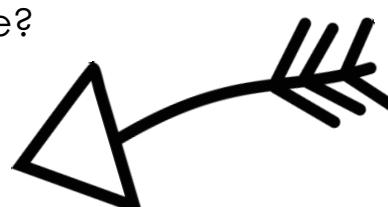
3. Which of the following is the antonym for uneasy?

- a. anxious
- b. nervous
- c. comfortable



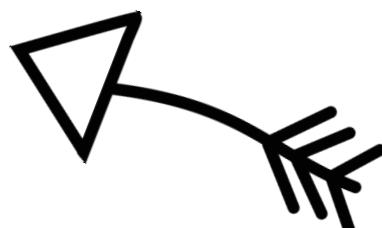
4. Which of the following is the antonym for arrive?

- a. depart
- b. come
- c. entry



5. Which of the following is the synonym for artificial?

- a. real
- b. man-made
- c. natural



Response Cards

antonym

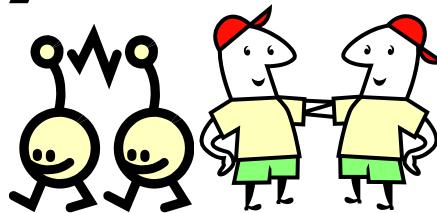
synonym

antonym



opposite

synonym



same



Activity

#2

Activity 2: Round About Game for Analogy Practice



Teaching the Lesson

Step 1: Explain the definition of analogy.

Analogy is just a term that means "word relationships". Start by determining if the first pair of words are antonyms or synonyms. Then add a word that has the same relationship.

1. Open is to closed as near is to _____

The pairs of words in this analogy are _____. (synonyms, antonyms)

2. Tired is to sleepy as happy is to _____.

The pairs of words in this analogy are _____. (synonyms, antonyms)

3. On is to off as fast is to _____.

The pairs of words in this analogy are _____. (synonyms, antonyms)

Step 2: Analogies are sometimes formatted as follows:

[word 1] : [word 2] :: [word 3] : [word 4]

In this analogy format, : reads "**is to**" and :: reads "**as**"

This means that

sour : vinegary :: sweet : syrupy

sour **is to** vinegary **as** sweet **is to** syrupy

Step 3: Tell students, "Pretend you are the teacher. Turn to your partner and ask a question about this part of the lesson."

Round About

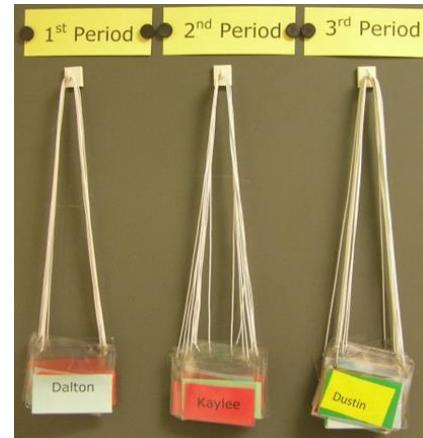
Round About is a fun game that helps your students practice analogies using synonyms and antonyms.

You must print out one set of analogy cards and a recording sheet for each student from the handout for this game. Cut the analogy cards apart before gameplay.

Teacher Preparation

- Duplicate pages as needed for each student to record his/her answers during this activity.
- Prepare a 10 minute timer.
- Hand out student materials:
 - clipboards (optional)
 - copy of the answer response sheets
 - copy analogy answers and cut apart

Name badges (I use lanyards to sort students into groups. They are well worth your investment because they can be used for a number of activities such as this one.



To play the game, follow these steps:

- Give each student a recording sheet. Tape an analogy card with a word on each student's back. Instead of tape, I like to use lanyards. Students hang these around their necks so the information pocket hangs down their backs. It is easy to slip the word cards into the pockets of the lanyards for this activity.
- On the recording sheet, students have a list of analogies with the final word missing. To play the game, students walk around the room, looking for a word to complete each analogy. For example, if they see fast on someone's card, they know this will complete the analogy - fast : slow :: slow : _____.
- When an answer is spotted, students write it next to the corresponding number on their recording sheet. They can only write down the word if they find it on someone's card. They cannot use their own words or guess.
- Students continue this activity, completing as many analogies as possible until the timer goes off.

There are different recording sheets. Each corresponds to one of the three levels of difficulty for this game:

- Level 1: On Level Readers: The analogies use common words appropriate for 4th–5th-grade students.
- Level 2: Below-Level Readers: The analogies use the exact words as Level 1 but have pictures to help students understand the terms.
- Level 3: Advanced Readers: The analogies use more challenging words for the first pair, but the second pair is the same as Levels 1 and 2. This way, all students can play the same game but at different difficulty levels.

You can choose which level to use for your students or mix and match them according to your students' needs.

Student Instructions

- You will be given a list of analogies with one missing word. (**Notice that the words used to form the analogies come from your vocabulary words in all subjects including: reading, math, science, and social studies.**) You must analyze the relationship of the first pair of words, and then find the missing word on a classmate's back. Even if you know a word that will make sense in the analogy, you must find the exact word on a classmate's back before writing it on your sheet. When the timer starts you will begin. You will only have 10 minutes to complete this activity.

Name _____

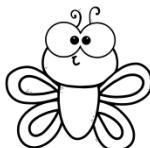
Mercury : Venus :: icy : _____	metamorphosis : change :: multiply : _____
soft : loud :: slow : _____	predator : hunter :: tiny : _____
smart : intelligent :: sly : _____	dishonest : honest :: always : _____
Native American : American Indian :: ancient : _____	frontier : city :: add : _____
agree : disagree :: bottom : _____	industry : business :: argue : _____
guess : estimate :: huge : _____	tired : energetic :: sink : _____
windy : calm :: freedom : _____	economy : financial system :: slow : _____
unusual : normal :: take away : _____	happy : unhappy :: soaked : _____
friend : enemy :: bright : _____	remember : forget :: illness : _____
delicious : yummy :: draw : _____	multiply : divide :: need : _____
Cherokee : Creek :: Aztec : _____	Columbus : explorer :: Quaker : _____

Name _____

Mercury : Venus :: icy : _____



metamorphosis : change :: multiply : _____



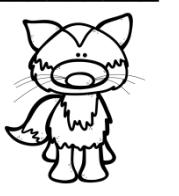
soft : loud :: slow : _____



predator : hunter :: tiny : _____



smart : intelligent :: sly : _____



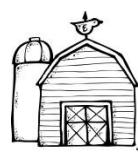
dishonest : honest :: always : _____



Native American : American Indian :: ancient : _____



frontier : city :: add : _____



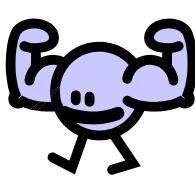
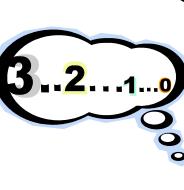
agree : disagree :: bottom : _____



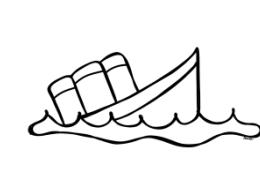
industry : business :: argue : _____



guess : estimate :: huge : _____



tired : energetic :: sink : _____



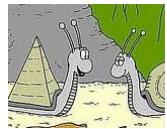
windy : calm :: freedom : _____



economy : financial system :: slow : _____



unusual : normal :: take away : _____



happy : unhappy :: soaked : _____



friend : enemy :: bright : _____



remember : forget :: illness : _____



delicious : yummy :: draw : _____



multiply : divide :: need : _____



Cherokee : Creek :: Aztec : _____



Columbus : explorer :: Quaker : _____



Name _____

Mercury : Venus :: icy : _____	metamorphosis : change :: multiply : _____
descend : climb :: slow : _____	predator : hunter :: tiny : _____
smart : intelligent :: sly : _____	envy : goodwill :: always : _____
Native American : American Indian :: ancient : _____	master : fail :: add : _____
agree : disagree :: bottom : _____	legislature : senate :: argue : _____
guess : estimate :: huge : _____	tired : energetic :: sink : _____
plentiful : scarce :: freedom : _____	economy : financial system :: slow : _____
unusual : normal :: take away : _____	vacant : occupied :: soaked : _____
terror : delight :: bright : _____	sturdy : weak :: illness : _____
representative : spokesperson :: draw : _____	multiply : divide :: need : _____
Cherokee : Creek :: Aztec : _____	Columbus : explorer :: Quaker : _____

Answer Key for Levels 1 and 2

Mercury : Venus :: icy : freezing	metamorphosis : change :: multiply : times
soft : loud :: slow : quick	predator : hunter :: tiny : miniature
smart : intelligent :: sly : sneaky	dishonest : honest :: always : never
Native American : American Indian :: ancient : old	frontier : city :: add : subtract
agree : disagree :: bottom : top	industry : business :: argue : squabble
guess : estimate :: huge : gigantic	tired : energetic :: sink : float
windy : calm :: freedom : control	economy : financial system :: slow : sluggish
unusual : normal :: take away : subtract	happy : unhappy :: soaked : dry
friend : enemy :: bright : dim	remember : forget :: illness : healthy
delicious : yummy :: draw : sketch	multiply : divide :: need : want
Cherokee : Creek :: Aztec : Mayans	Columbus : explorer :: Quaker : colonist

Answer Key for Level 3 (Advanced Words)

Mercury : Venus :: icy :	metamorphosis : change :: multiply : times
descend : climb :: slow : quick	predator : hunter :: tiny : miniature
smart : intelligent :: sly : sneaky	envy : goodwill :: always : never
Native American : American Indian :: ancient : old	master : fail :: add : subtract
agree : disagree :: bottom : top	legislature : senate :: argue : squabble
guess : estimate :: huge : gigantic	tired : energetic :: sink : float
plentiful : scarce :: freedom : control	economy : financial system :: slow : sluggish
unusual : normal :: take away : subtract	vacant : occupied :: soaked : dry
terror : delight :: bright : dim	sturdy : weak :: illness : healthy
representative : spokesperson :: draw : sketch	multiply : divide :: need : want
Cherokee : Creek :: Aztec : Mayans	Columbus : explorer :: Quaker : colonist

Analogy Cards

freezing

times

quick

miniature

sneaky

never

old

subtract

top

squabble

gigantic

float

control

sluggish

subtract

dry

dim

healthy

sketch

want

Mayans

colonist



Activity

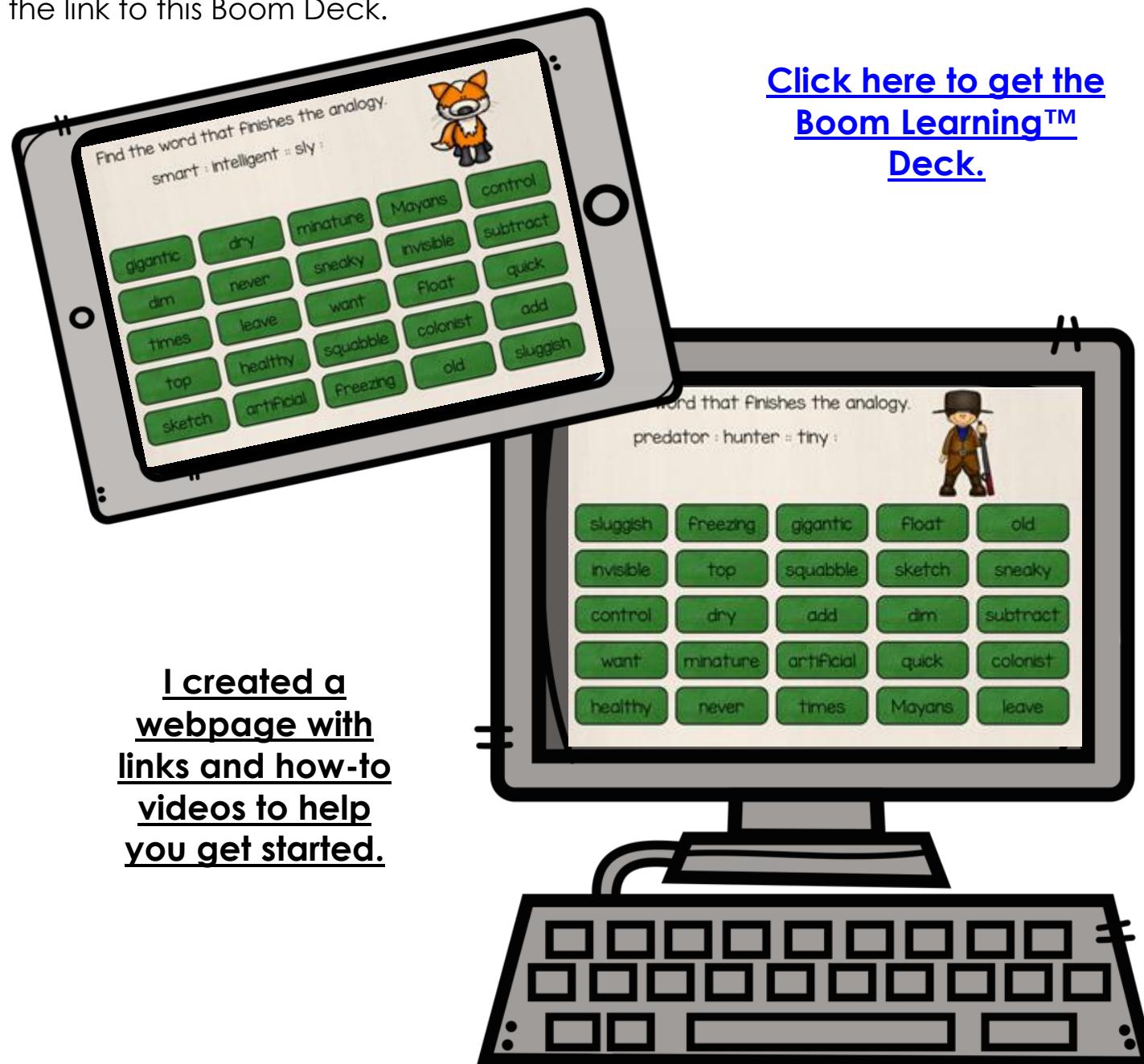
#3

Activity 3: Boom Learning Deck for Analogy Practice

Try this Boom Learning Deck I created if you want to use digital activities to teach analogies. Boom Learning is a platform that allows teachers to create and use interactive lessons and games for their students. You can assign them to your students online and get instant feedback on their progress and performance.

This Boom Learning Deck has the same analogies as the Round About Game but in a digital format. Your students will see an analogy with the last word missing and have to choose the correct word from a list of options. They will get immediate feedback on whether they are right or wrong. The handout includes the link to this Boom Deck.

[Click here to get the Boom Learning™ Deck.](#)



Free Online Analogy Task Cards

Synonyms are words that have the same or nearly the same meaning.

Example
scary
spooky
frightening
eerie
terrifying
petrifying
menacing
creepy
chilling



Antonyms are words with opposite meanings.

Examples
early ---- late



Find the word that finishes the analogy.
happy : unhappy :: soaked :



sketch	old	leave	subtract	never
top	float	colonist	squabble	want
gigantic	healthy	dim	freezing	Mayans
miniature	sneaky	control	add	times
quick	sluggish	invisible	artificial	dry

Find the word that finishes the analogy.
economy : financial system :: slow :

old	float	colonist	miniature	sneaky
dry	gigantic	add	artificial	sketch
subtract	sluggish	healthy	Mayans	freezing
never	dim	quick	leave	want
invisible	top	times	control	squabble

Find the word that finishes the analogy.
agree : disagree :: bottom :



artificial	dim	top	colonist	healthy
Mayans	times	quick	gigantic	squabble
add	want	miniature	invisible	sluggish
subtract	sketch	never	float	freezing
dry	control	sneaky	leave	old

Find the word that finishes the analogy.
smart : intelligent :: sly :



miniature	sketch	never	quick	old
leave	Mayans	want	healthy	float
sluggish	gigantic	colonist	invisible	dry
subtract	artificial	times	freezing	top
add	dim	control	sneaky	squabble

Find the word that finishes the analogy.
metamorphosis : change :: multiply :



sketch	top	colonist	control	Mayans
add	miniature	quick	times	sneaky
subtract	sluggish	healthy	want	old
float	squabble	invisible	gigantic	dim
dry	leave	artificial	never	freezing

Find the word that finishes the analogy.
predator : hunter :: tiny :



healthy	invisible	quick	times	Mayans
squabble	colonist	top	float	leave
dim	dry	add	sneaky	miniature
want	control	gigantic	sluggish	old
sketch	subtract	artificial	freezing	never

Hosted at
boomlearning

Gay Miller

Boom Cards live in the cloud. They can't be printed. They play on most modern browsers, Android, iPads, iPhones, and Kindle Fires. You open a Boom Learning account to play them (to protect the children). Create Fast Play pins to assign your Boom Cards to students.

Boom Learning also has premium accounts. Premium accounts offer advanced assignment tools, individual and whole class performance tracking, and more. If you are a new Boom Learning customer, when you redeem your Boom Cards purchase you get 90-day free trial of a premium account. When your trial ends, you can renew or move to a free account. You may upgrade, downgrade or cancel at any time. Free accounts use purchased Boom Cards with Fast Play pins.



Activities

#4-6

Activities 4-6: Student Choice Activities for Analogies

You can let your students choose how they want to practice analogies for these activities. You can divide your students into groups of four and give them the three options of activities. They can work on one or more of these activities depending on their interests and abilities.



Student Instructions

In a moment you will work in groups of four to create your own analogy. Groups will be given three choices of activities.

When you reach your group you must **set group goals** by:

1. Voting on the activity you wish to complete.
2. Assigning activity parts to each person in the group. (Note, this is not group roles, but who will complete each task.)

Remember your Group Roles

- Leader (Gets the group started on assignments.)
- Reporter (Reports to the class.)
- Recorder (Writes down information.)
- Timekeeper (Reminds members of the time.)

Option 1: Picture Analogies

In this activity, each student will create a drawing that is part of an analogy. The group will decide whether to use synonyms or antonyms for their analogy. Then, they will pair up and make drawings that match each other.

For example, if they choose synonyms, one pair might draw a big house and a large mansion, and the other pair might be a tiny bicycle and a small car. The drawings should show the relationship between the words clearly.

The final product will look like a series of four pictures that form an analogy, such as: big : large :: small : tiny

Option 2: Analogy Situation

In this activity, the group will create a poster that compares two real-life situations using an analogy. The analogy should be like a simile, a figure of speech that uses the words "like" or "as" to compare two things. The analogy should be creative and descriptive and show how the two situations are similar or different.

For example, the group might write:

- Going to the dentist was like walking into a haunted house.
- Traveling on the school bus to Abingdon was like riding on a sailboat during a hurricane.
- The excited child was opening the presents like a hungry lion tearing into its prey.
- The nervous singer was performing on the stage like a deer caught in the headlights.
- The angry driver was honking the horn like a madman banging on a door.
- The curious cat was exploring the house like a detective searching for clues.
- The lazy student was doing the homework like a snail crawling on a leaf.

Option 3: Analogy Poem

In this activity, the group will write a poem that uses analogies. The poem should have at least four lines, and each line should have an analogy with the last word rhyming with the previous line. The analogies can use synonyms, antonyms, or other word relationships. The poem should have a theme or a message that connects the analogies.

Poem Example 1

In is to out as up is to down.

Large is to huge as city is to town

Laugh is to cry as smile is to frown.

Left is to right as hat is to crown.

Poem Example 2

Life is like a roller coaster, full of ups and downs.

Sometimes you feel like a king, wearing a golden crown.

Other times you feel like a clown, making everyone laugh.

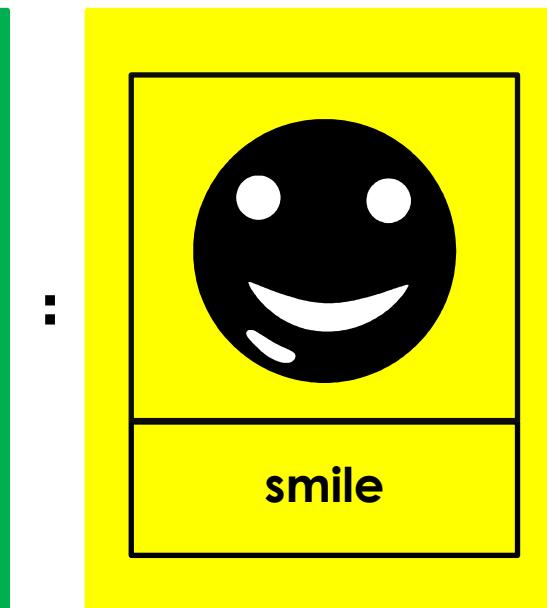
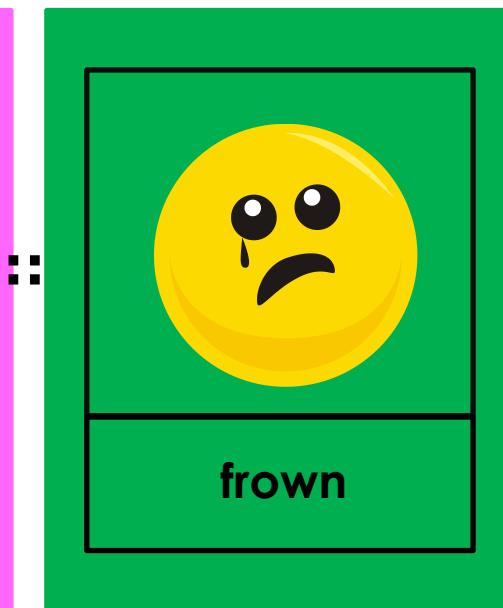
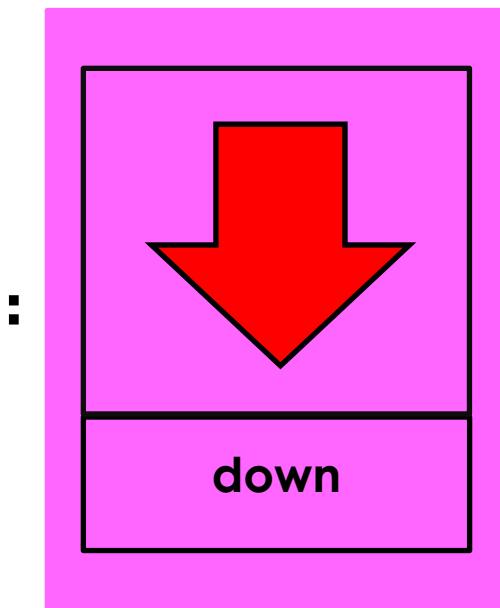
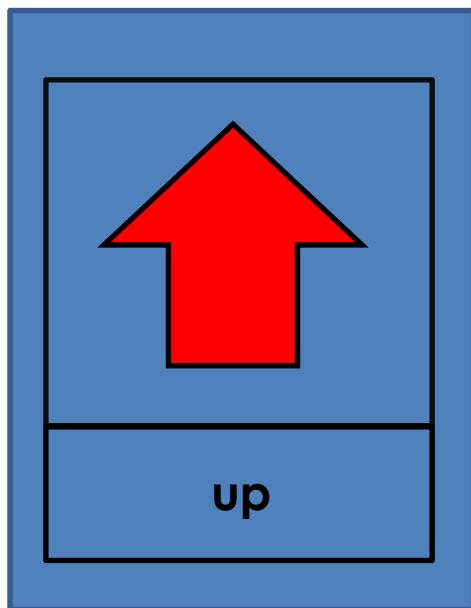
But no matter what you feel, you always have your path.

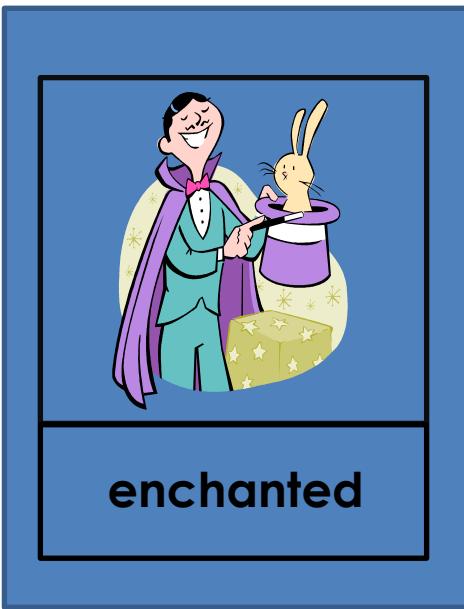
Choice 1 – Creative Thinking

Create a Page for a Class Analogy Book

The group **leader** will ask the group to decide if the group wants the word pairs to be **synonyms** or **antonyms**. The **recorder** must write down the analogy for the group to refer to during this activity. Each member of the group will complete one page. You will share these with the class when finished. The **reporter** will organize how the group will share their analogy. The **timekeeper** will make sure the assignment is completed within the 15 minute time limit.

Before beginning evaluate the examples, use the pages to create your analogy drawings. Which analogy drawings are better? Which is not a true analogy? Explain why in your group.

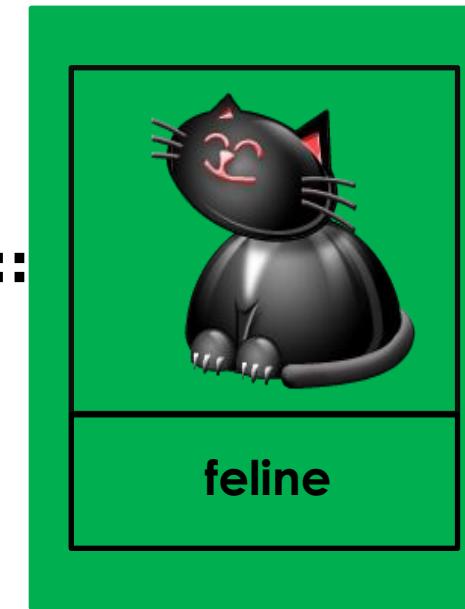




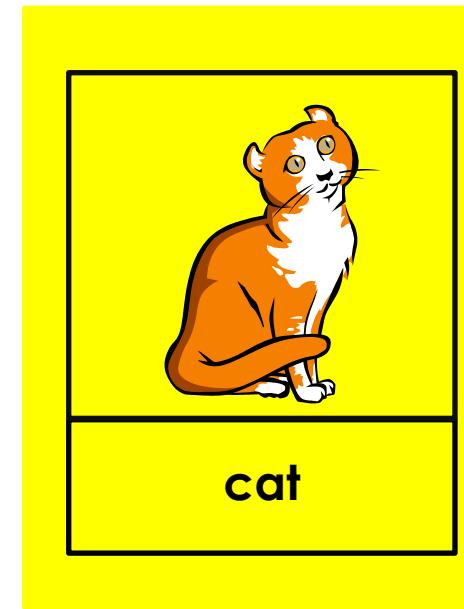
encharmed



magic



feline



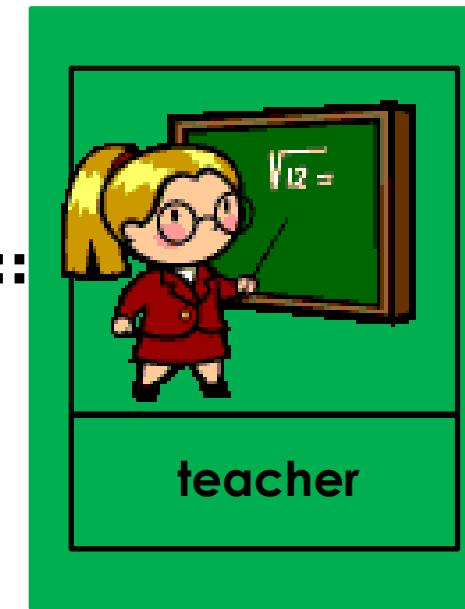
cat



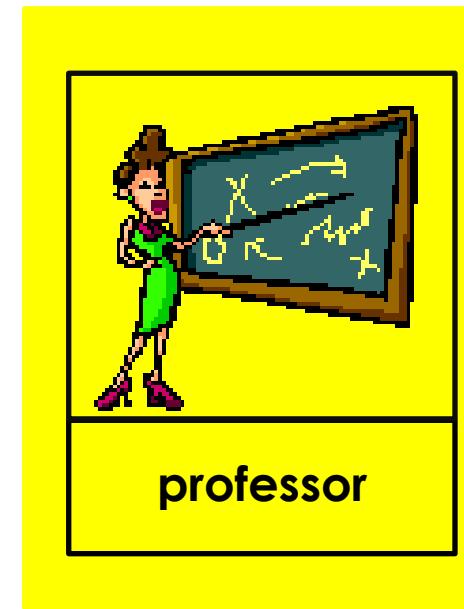
detective



inspector



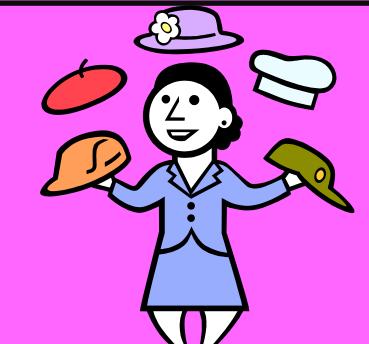
teacher



professor



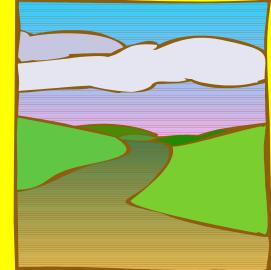
few



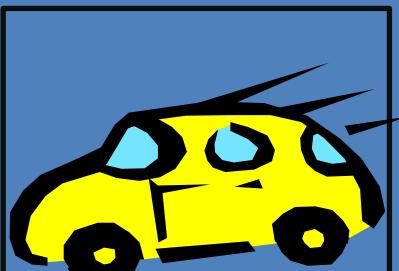
many



mountain



valley



car



go



world



earth





Choice 2 – Practical Thinking

Write and illustrate a situation analogy.

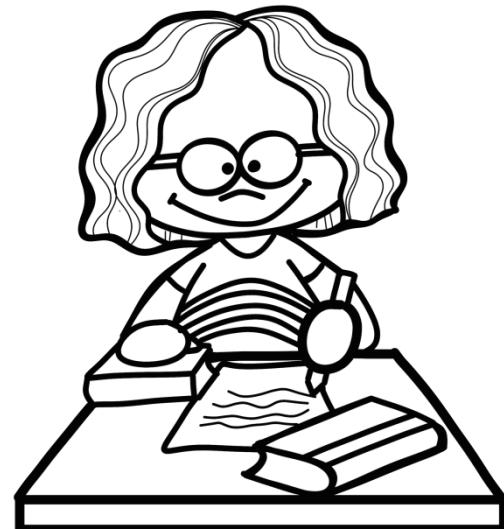
The group **leader** will ask for ideas from the other group members of situations they have experienced that caused strong feelings. The **recorder** must write down the best ideas. The **leader** will organize a vote to determine which situation the group wants to use for the finished product. The **reporter** will bring the idea to the teacher to type the sentence. If time allows, group members will find clipart to illustrate the analogy. The **timekeeper** will make sure the assignment is completed within the 15 minute time limit.

Create your analogy, using "like" to connect the two situations.

Example

After taking that test, I feel like a prisoner strapped into an electric chair waiting for the pardon to arrive.

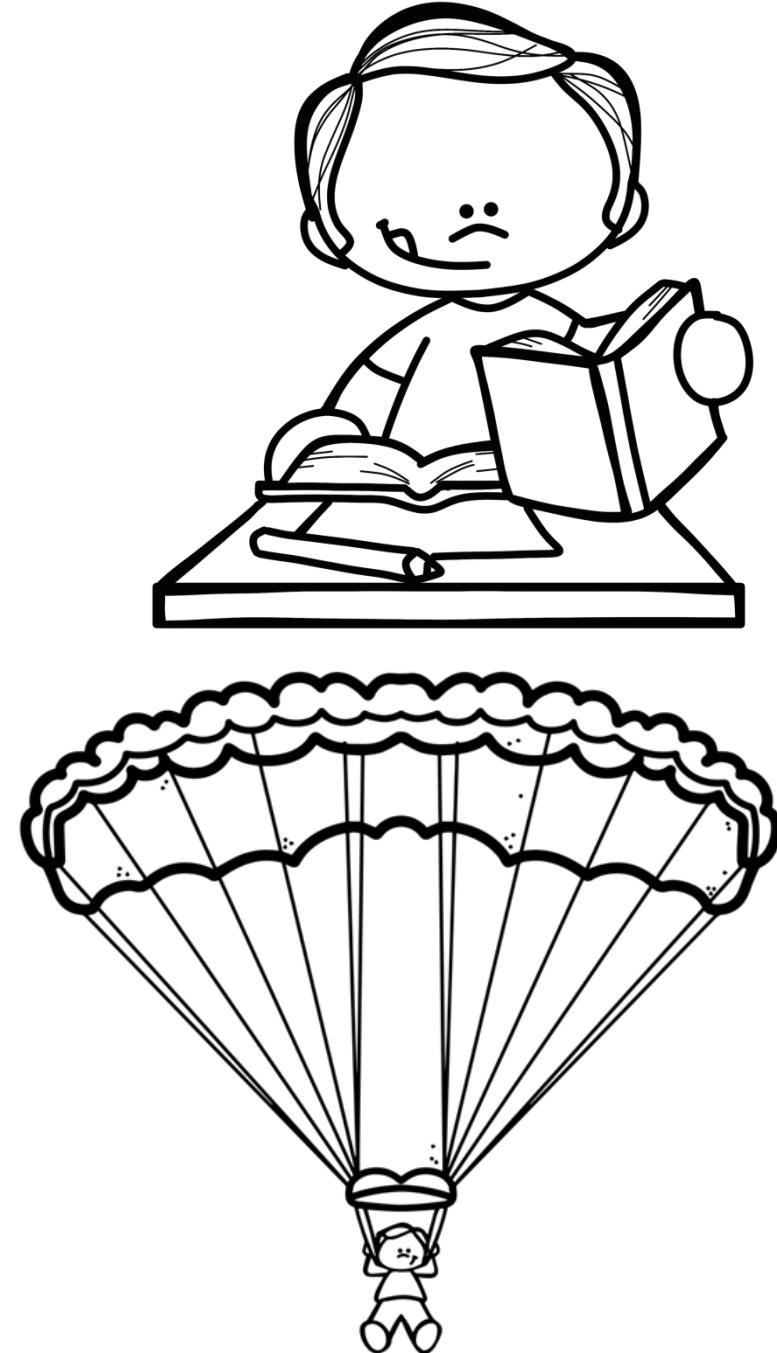
Before beginning evaluate the following situation analogies.



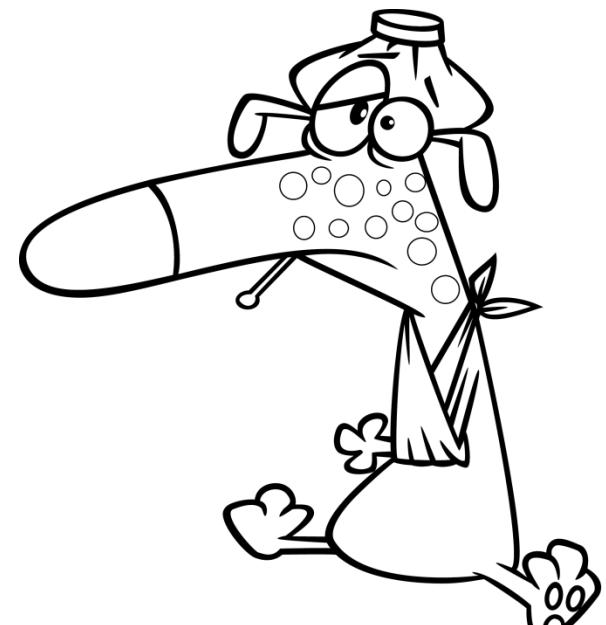
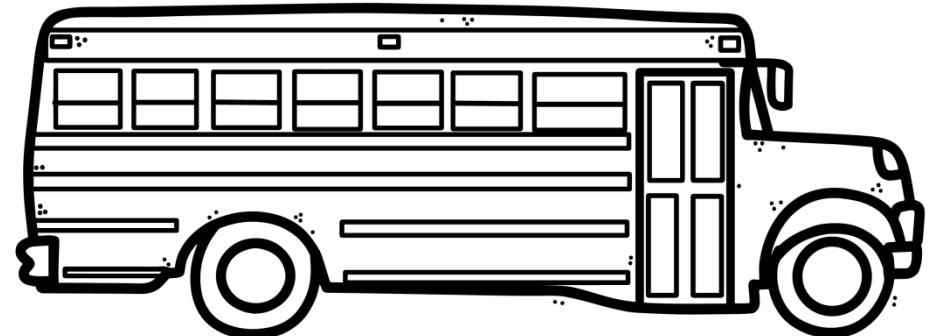
The cautious student
was slowly going
through the work
like a toddler taking
his first steps.



Writing the
research paper
was like sky
diving from
Grandfather
Mountain.



Traveling on the school bus to Abingdon was like riding on a sailboat during a hurricane.



Sicker than a dog

Choice 3 – Creative Thinking

Write an analogy poem.

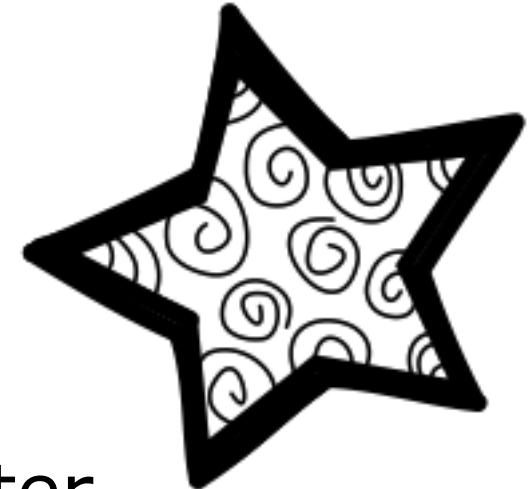
The group **leader** will encourage each group member to create one verse (containing at least 2 lines) for a group poem. The **recorder** will bring the completed verses to be typed. The **reporter** will organize how the poem will be shared with the class. The **timekeeper** will make sure the assignment is completed within the 15 minute time limit. (Note: If time allows you may illustrate the poem.)

Before beginning, evaluate the following analogy poems. Which do you like? What makes this one the best? Which one do you like the least? Explain to the members of your group why you feel this way.

An Analogy Poem

Ill is to sick as shiny is to glitter.

Occupation is to job as cold is to bitter.



In is to out as up is to down.



Large is to huge as city is town.



Laugh is to cry as smile is to frown.

Left is to right as hat is to crown.





Extras

Homework

Create four analogies to share with the class. Write one analogy using vocabulary words from each subject.

- Reading and English
- Math
- Science
- Social Studies

Review Teaching Standard

Common Core Standard

College and Career Readiness Anchor Standards for Language
Demonstrate understanding of figurative language, word relationships, and nuances in word meanings.

3 rd Grade	4 th Grade	5 th Grade
<p>L.3.5. Demonstrate understanding of figurative language, word relationships and nuances in word meanings.</p>	<p>L.4.5. Demonstrate understanding of figurative language, word relationships, and nuances in word meanings.</p> <p>c. Demonstrate understanding of words by relating them to their opposites (antonyms) and to words with similar but not identical meanings (synonyms).</p>	<p>L.5.5. Demonstrate understanding of figurative language, word relationships, and nuances in word meanings.</p> <p>c. Use the relationship between particular words (e.g., synonyms, antonyms, homographs) to better understand each of the words.</p>

Reflection

Answer these questions in complete sentences.

- What is an analogy?
- Name one way understanding analogies will help you in your life.
- Read your reflection to your partner.

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Free Interactive Vocabulary Practice Game for Google Slides

Movable Tiles

Video Spinner

Play with any vocabulary list.

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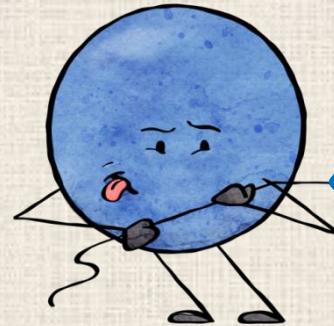
The image shows a digital vocabulary game interface. At the top, it says "Free Interactive Vocabulary Practice Game for Google Slides". Below that are two sections: "Movable Tiles" and "Video Spinner". The "Movable Tiles" section shows a grid of letters (A-Z) and a 10x10 crossword puzzle grid with some letters already placed. The word "TURBULANCE" is visible in the grid. The "Video Spinner" section shows a circular spinner divided into several colored segments. In the center of the game area, there is a small illustration of a boy with blonde hair and a blue shirt with the number 1 on it. Below the game area, it says "Play with any vocabulary list." and "Gay Miller © Book Units Teacher".



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